

Miss Reynolds's Classroom Management and Rewards

Families,

I believe that in order for our year to be the best it can be, it is important to have open lines of communication. To help keep you informed about what is happening in our classroom daily, I am inviting you to read about my classroom management and reward system. Again, with your support and collaboration, I believe we can make a great start to a year full of meaningful learning and positive relationships! If you have any questions, comments, or concerns about the following information, please contact me.

With Best Regards,
Stephanie Reynolds

Classroom Management

My classroom management system is based on Love & Logic philosophy and the Springfield Public Schools Elementary School Handbook. The Love & Logic philosophy equips teachers and students with the ability to build positive relationships through independent decision-making, while improving self-concept, behavior, and achievement for each student. This philosophy also empowers students so that they are able to grow through their mistakes, and gain responsibility for their own choices and consequences, without anger. I believe that it is never too early or late to learn the importance of making respectful and responsible choices, so that students develop the skills to become problem solvers!

Classroom Norms

Our classroom will be fun, positive, and an orderly place. I will expect appropriate behavior and respect for others and property. We will work together to develop our classroom norms on the first day of school. Over the first few days of school, we will also work together to develop our consequences if your actions do not follow our classroom norms. I believe that it is important for students take

part in the creating of our norms (the standard behavior) for our classroom as well as the consequences, so that they may feel a sense of pride and responsibility. Each child is unique, and when problems develop I will work with the students to help guide them in their problem solving. I choose to hold students accountable for their own actions, give them the chance to think about their decisions, and empower them to think about future actions. In all cases, students will be treated with respect. Students will also treat others with respect and empathy. We will celebrate our teamwork, achievements, cooperation, and good choices!

* Please note that serious offenses such as fighting, assaultive behavior, threatening, violent acts, use of inappropriate language, etc. may result in an office referral. *

Classroom Reward System

The following are reward systems that our community of learners will use throughout the year. The students will receive rewards based on these whole class, small group, and individual reward system guidelines.

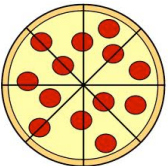
Whole Class Rewards

- **“Smart Cookies”** is a whole class reward system where students earn “cookies” in our classroom cookie jar when they are displaying good behavior. Cookies can be added to the jar when they receive compliments from other teachers/staff, when they are following our classroom norms, and when displaying good hallway, classroom, bathroom, and lunch behavior. When our cookie jar is full, we will get to enjoy a special treat!



Small Group Rewards

- **“Topping Our Teamwork”** is a reward system for table groups of 4-5 students in which students receive tally marks in order to build their table “pizza” when they are displaying appropriate table group behavior. When students are seen cooperating, using teamwork, and following classroom norms during group work, they will earn tallies. After receiving a set of 5 tallies, table groups will get the opportunity to build their “pizza” topping by topping. Each table starts with a paper plate then adds dough, sauce, cheese, pepperoni, and last Parmesan cheese! After each “pizza” is complete, the



group decides upon a reward from the given list, and then the process starts over with a fresh "pizza"!

Individual Rewards



- **Earning "Kitchen Cash"** is a reward system where students individually earn credits of "Kitchen Cash", our classroom economy money. Throughout each week, students can earn credits for any number of things. For example, students who hold classroom jobs each week earn credits on a daily basis according to our agreed upon payroll. Credits are also earned sporadically for following classroom norms, showing good character, putting extra effort into schoolwork, and being responsible. At the end of each pay period, students add up their credits to calculate their weekly total. Students can then use their money to purchase items every other Friday from "The Cook's Corner," our classroom store! The store will include such items as pencils, erasers, notepads, key chains, candy, friendship bracelets, etc. There will also be non-tangible items such as having lunch with the teacher on a chosen day, chewing sugar-free gum, choosing a book for read aloud, choosing a silly song for Miss Reynolds to sing, etc.

This system also helps students apply real world knowledge of making change, exchanging monetary values, and major economic concepts which are skills that are developed in 3rd grade

The above system is an adapted version from another classroom teacher: Beth Newingham's site: <http://hill.troy.k12.mi.us/staff/bnewingham/myweb3/>